

Galina Kunitsa

Graphic designer \ 2D artist \ UI

Cherkassy, Ukraine

in /g-kunitsa/

@Kunitsa Galina

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LANGUAGES

Ukrainian – native, English – intermediate

TECHNICAL SKILLS

Graphic Design Software:

Figma, Adobe Creative Suite (Photoshop, Illustrator, InDesign, After Effects), Microsoft PowerPoint, Canva

Web Design:

Knowledge of responsive design principles
Experience in designing email templates

Digital Illustration:

Adobe Creative Suite (Photoshop, Illustrator), Krita

EXPERIENCE

NONAME.DIGITAL — 2D artist

from 10.2023 to 03.2024

- Creating raster and vector graphics for mobile games
- Character development
- Development of clothing and accessories for characters (raster and vector graphics)
- Preparation of materials for game development Tools: adobe photoshop, adobe illustrator

Kronas — *Graphic designer*

from 06.2023 to 10.2023

Project Collaboration - Creating a product catalog

- Development of catalog spreads
- Product photo retouching
- Graphic processing of vector product technical drawings
- Preparation of files for web and printing
 Tools: adobe indesign, adobe photoshop, adobe illustrator

NDA (product company) — *Graphic designer*

from 05.2022 to 04.2023

- ♦ Start-up
- ♦ Neumorphism web-design
- Corporate identity development
- Developing a company brand book
- Developing a responsive UI templates for website
- Development of internal presentations
- Development and approval of future project prototypes
 Tools: figma, powerpoint, adobe photoshop, adobe illustrator, jira, confluence

CREATIVE SKILLS

Typography:

Understanding of font pairing Typographic hierarchy

Color Theory:

Color psychology
Color grading and correction

Layout Design:

Grid systems
Balance and composition

Branding:

Brand identity creation Logo design

Illustration:

Hand-drawn and digital illustrations

Photography:

Photo editing Basic photography skills

ADDITIONAL EDUCATION

Smirnov School

«Basics of CG drawing» (2021)

XYZ School

«Basics of Illustration» (2022)

LIFE PAY — UNUXIGraphic designer

from 04.2020 to 03.2022

- ♦ Development of templates and maintenance of the company website
- Corporate identity development
- Developing a company brand book
- Preparation of presentations for introductions at promotional exhibitions
- Development of elements to improve the effectiveness of the website and attract customers to the sales funnel
- Development of templates for the mobile version of the site
- Development of templates of a multi-step "Connection form" for connecting an acquiring system
- Development of email templates for mailing
- ♦ Participation in A\B testing
- Company letterhead
- Large quantity: infographics, custom icons, collaging, photo retouching.
 Tools: figma, powerpoint, adobe photoshop, adobe illustrator, trello

Software Product Group — UNUX designer

Part-time work (4 to 8 hours per day) from 06.2019 to 04.2021

- Support and development templates for large websites, portals, interfaces, internal systems
- Developing the functionality of a special version of websites for blind people
- Development of the interface of the company's internal CMS
- Development of email templates for mailing
- Close cooperation with the front-end department to achieve better results
- Writing documentation, checklists for developers, site management instructions for clients
- Development templates for mobile application
 Tools: figma, adobe photoshop, adobe illustrator, adobe indesign, adobe after effect, HTML5 Banner Creator, redmine

Freelance — UNUXI Graphic designer

Part-time work (2 to 6 hours per day) from 03.2014 to 06.2019

Miscellaneous projects for one-time customers. Website designs, banners, brochures, business cards, email templates, icons sets, infographics, collaging, photo retouching. Tools: adobe photoshop, adobe illustrator, adobe indesign

Neopulse — UNUXI Graphic designer

from 08.2012 to 11.2014

- Website templates development
- Compiling a list of improvements for websites
- Support for existing projects
- Development banners for sliders
 Tools: adobe photoshop, adobe illustrator, axure